Scene It!

Here are some situations where the people could be missing out. Use them to engage with Sustainability

* At a shared lunch you're waiting in line to get your food. When it is your turn to dish up all that is left are some measly bits of food. You see that other people have their plates piled HIGH, and what's worse is they don't even finish the food that they took and throw heaps of it out...

* You're covered in muck and want a shower. As you head for the bathroom you discover someone else is already in there, so you have to wait. When you finally get into the shower, the water is cold...

In class you are finishing a project but need just one more thing to complete it. When you go to get that one thing, there's none left. It looks like others have taken it and they are not even using it on their projects...

> *These scenarios are also used in the Have You Ever? POP.













SUSTAINABILITY - WASTE NOT

VALUE TOPIC: Sustainability - the avoidance of the depletion of resources in order to maintain a balance

CATCH PHRASE: Everyone gains when we sustain -Tiakina te taiao (look after the environment/world)



Problem: I keep missing out because others take more than what they need. When people miss out practice sustainability so that everyone has enough.

Scene It! - Sustainability

Thinking of examples and scenarios on the spot can be tricky, so here are a few to get the thinking started. Some of the scenarios may have already been seen in other parts of this Value Topic. The scenarios can be presented in a variety of ways: act the scenario out; write about the given scenario; draw a comic strip; or have discussion in groups. Whichever medium is chosen students will use the scenarios to experience and engage with the specific value topic.

- Allow students to also demonstrate how the scenario would pan out if the value topic wasn't utilised in each scenario.
- Give students opportunity to 'debrief' and give feedback on each other's presentations.

Braidy®







Here are some scenarios where students can experience the Feelings, Thoughts, and Plan

components of the Braidy® framework.

SPECIFIC LEARNING OUTCOME	RESOURCE	LESSON SUGGESTION
5. We are putting ourselves in scenarios where we get to experience and experiment with sustainability as a way to ensure others don't miss out.		It will help if you have watched the 'Catch Phrase' POP and worked on the 'Avoid. Reduce. Re-use. Recycle.' worksheet. The scenarios can be used in a variety of ways, including; writing, role play, comic/illustration, and/or discussion. Whichever medium you choose, either assign or have students select their scenario. Students will work through the attached worksheet, identifying the Characters, Setting, and Kick-Off, then make sense of the Thoughts, Feelings, and Responses of all characters involved. To further their learning and engagement with the value, students can then explore achieving a Desired Outcome using the Steps/ Tips suggested within the Value Topic: Sustainability; Avoid, Reduce, Re-use, Recycle. Remind students to also be appropriate and respectful of others while preparing and presenting. Allow time for sharing and a debrief with the class as a whole.





Scene It! - Breakdown

Use this table to help breakdown and get all the information from the situation to help you prepare your presentation.

Character/s:	Setting:	Kick Off/Problem:				
Character 1. Name:	Character 2. Name:		naracter 3. Name:			
Character 1's. Feelings :	Character 2's. Feelings :		naracter 3's. Feelings :			
Character 1's. Thoughts :	Character 2's. Thoughts :		naracter 3's. Thoughts :			
Character 1's. Response :	Character 2's. Response :		naracter 3's. Response :			
Desired/Ideal Outcome: What does each character need/want? OR What do they all need/want?						
Plan: What steps/tips will each character take to reach the desired/ideal outcome?						
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